Application Note

GCC Development Environment Based on Windows

Contents

1. Overview

Taking N32G45x series MCU as an example, this paper introduces the methods of setting up development environment, compiling, firmware downloading and code debugging based on VScode editor, GCC compilation tool chain and GDB debugging tool under Windows environment.

2. Development Tools

2.1 Software

1) Editor Visual Studio Code 1.5x.x or above

2) Compile toolchain arm-none-eabi-gcc 6.3.1 or above

3) Make for Windows

4) Download and debug tool JLink_v6.40(need to be no higher than the hardware support version) or above

2.2 Hardware

1) Development board N32G457QEL_EVB

2) JLink Downloader V9.2(need to be no lower than the software support version) or above

3. Development Environment Setup

3.1 Installing VSCode

- **Download the software:** https://code.visualstudio.com/

VScode is used for code viewing and editing, and it also provides powershell and bash terminals for command-line operations, which will be used throughout our development process.

3.2 Installing GCC Compilation Tool Chain

- **Download address:**

https://launchpad.net/gcc-arm-embedded/+announcement/28093

example version: 10-2020-q4-major

Check whether the installation is successful: Open the DOS command line window, type arm-none-eabi-gcc -v,

The installation is successful if:

```
C:\Users\tan.dengwang>arm-none-eabi-gcc --version
arm-none-eabi-gcc (GNU Arm Embedded Toolchain 10-2020-q4-major) 10.2.1 20201103
(release)
Copyright (C) 2020 Free Software Foundation, Inc.
```

If you don't succeed
1. Check whether environment variables are properly added
2. Go to "*C:\Program Files (x86)\GNU Arm Embedded Toolchain\10-2020-q4-major\bin*" and check whether the arm-none-eabi-gcc.exe file name is correct

3.3 Installing Make for Windows

This tool is used to parse Makefile scripts and can be installed with either of the following software.

- **Install the cmake.exe tool**

  Download address: http://www.equation.com/servlet/equation.cmd?fa=make

- **Install MinGW software and use its own make tool.**

Check whether the installation is successful: Open the DOS command line window and enter make -v as follows:

```
C:\Users\tan.dengwang>make -v
GNU Make 3.82.90
Built for i686-pc-mingw32
Copyright (C) 1988-2012 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.
```

If you don't succeed:

1. Check that the environment variables are properly added
2. Go to the bin folder of the corresponding make installation directory to check whether the make.exe file is correctly named

3.4 Installing JLink Tool

- **Download the JLINK installation package, V6.90a or others version**

https://www.segger.com/downloads/jlink/#-LinkSoftwareAndDocumentationPack

3.5 Adding Chip Support

After installing JLink, we need to add our company's chip patch package to JLink, so that we can get the download algorithm correctly during downloading and debugging.

For details, see <jlink Tool Adding Nations Chip.7z>.

3.6 JLink download test

- **Test the JLink environment installation**
    1. Connect the PC and JLink debugger, connect the development board, and power on;
    2. Open cmd.exe command line tool, go to JLink installation directory *C:\Program Files (x86)\SEGGER\JLink_V690a*, type JLink.exe.


```
C:\Program Files (x86)\SEGGER\JLink_V690a>JLink.exe
SEGGER J-Link Commander V6.90a (Compiled Dec 14 2020 17:16:04)
DLL version V6.90a, compiled Dec 14 2020 17:14:31

Connecting to J-Link via USB...O.K.
Firmware: J-Link V9 compiled Dec 13 2019 11:14:50
Hardware version: V9.20
S/N: 59800902
License(s): RDI, GDB, FlashDL, FlashBP, JFlash
VTref=3.340V


Type "connect" to establish a target connection, '?' for help
J-Link>_
```

The image above shows that the PC successfully connected to the JLink debugger.

3. Then according to the prompt input: "connect", "N32G457QE", "SWD", "4000", if the previous

operation is successful, you will see the following output information, JLink download debugging environment can be used normally.

```
Type "connect" to establish a target connection, '?' for help
J-Link>connect
Please specify device / core. <Default>: N32G457QE
Type '?' for selection dialog
Device>
Please specify target interface:
  J) JTAG (Default)
  S) SWD
  T) cJTAG
TIF>S
Specify target interface speed [kHz]. <Default>: 4000 kHz
Speed>
Device "N32G457QE" selected.
```

```
Connecting to target via SWD
Found SW-DP with ID 0x2BA01477
DPv0 detected
Scanning AP map to find all available APs
AP[1]: Stopped AP scan as end of AP map has been reached
AP[0]: AHB-AP (IDR: 0x24770011)
Iterating through AP map to find AHB-AP to use
AP[0]: Core found
AP[0]: AHB-AP ROM base: 0xE00FF000
CPUID register: 0x410FC241. Implementer code: 0x41 (ARM)
Found Cortex-M4 r0p1, Little endian.
FPUnit: 6 code (BP) slots and 2 literal slots
CoreSight components:
ROMTb1[0] @ E00FF000
ROMTb1[0][0]: E000E000, CID: B105E00D, PID: 000BB00C SCS-M7
ROMTb1[0][1]: E0001000, CID: B105E00D, PID: 003BB002 DWT
ROMTb1[0][2]: E0002000, CID: B105E00D, PID: 002BB003 FPB
ROMTb1[0][3]: E0000000, CID: B105E00D, PID: 003BB001 ITM
ROMTb1[0][4]: E0040000, CID: B105900D, PID: 000BB9A1 TPIU
ROMTb1[0][5]: E0041000, CID: B105900D, PID: 000BB925 ETM
Cortex-M4 identified.
J-Link>
```

4. SDK Contents

SDK follows the issued SDK version, currently using V2.0.0, on this basis to make the following modifications to adapt to GCC development environment.

4.1 Makefile

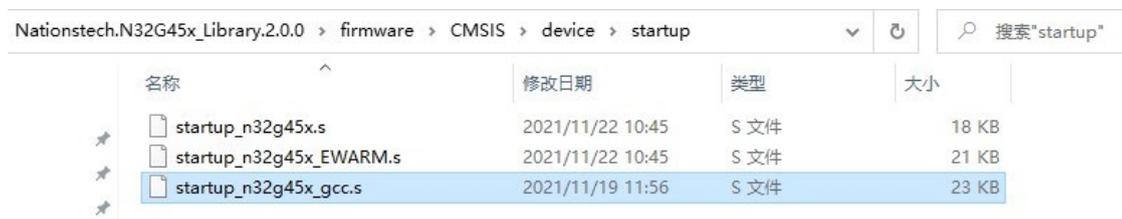Added "GCC" folder under module routines directory in SDK package :(please copy "GCC" folder to each routine)

The "Makefile" file is the GCC compilation script file.

4.2 .s file

In the SDK package " *Nationstech.N32G45x_Library.2.0.0\firmware\CMSIS\device*

\startup " there is a GCC compiler .s file "startup_n32g45x_gcc.s" in the corresponding path.

4.3 .ld file

In the SDK package" *Nationstech.N32G45x_Library.2.0.0\firmware\CMSIS\device* " there is a .ld file " n32g45x_flash.ld " in the corresponding path.
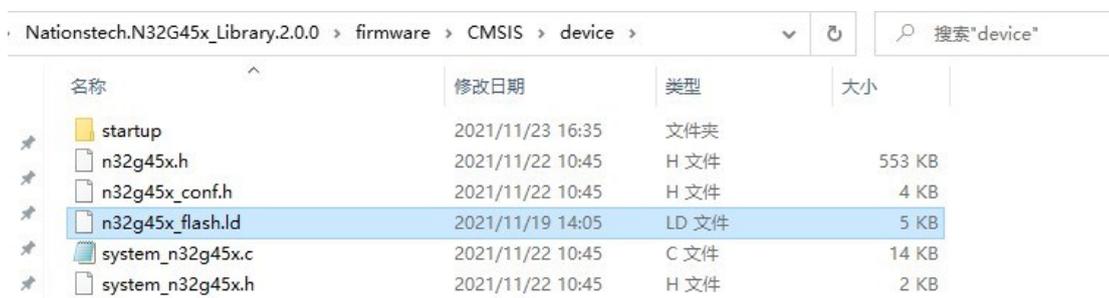
4.4 Printing remapping

The print_remap.c file is added in the bsp/src directory of the SDK package for serial port printing remapping.

Added "delay.c" file, using systick timer to achieve us, ms delay.

4.5 J-Link script

Added the "jlink" folder in the SDK home directory, which contains a Jlink download script for downloading firmware using the J-Link tool.

4.6 Clearing Scripts

The "script" folder is added in the SDK package home directory, and there is a .bat script in the folder, which is used to clear intermediate files generated during compilation.

5. Compile and Download

5.1 Workspace

Open the SDK folder in VScode and save it as a workspace.At this point, the ".vscode "folder will be generated under the SDK folder to place the workspace configuration file.

5.2 Working Directory

Take the GPIO routine LedBlink as an example to enter the project directory:

" Nationstech.N32G45x_Library.2.0.0\projects\n32g45x_EVAL\examples\GPIO\LedBlink"

IAR project "EWARM"

KEIL project "MDK - ARM"

GCC project "GCC"

Project source file "src /xxx.c"

Project header file "inc/xxx.h"

Makefile "GCC/Makefile"

5.3 Code Compilation

In the terminal of the VScode editor, switch to the "GCC" folder directory and type "make" to start

compiling

And the .elf, .bin and .hex files are generated when compiled error-free.

In this case, the "build" folder is created under the "GCC" folder. The compiled firmware and intermediate files are stored in this folder.

5.4 Downloading Firmware

1. Connect correctly PC→JLink→development board

2. On the terminal, type make download.

Some information will be printed in the process...Finally, the download is complete

3. After downloading, the system will automatically reset and start running

4. If the download fails, check the JLink configuration

5.5 Clearing Intermediate Files

Type "make clean" on the terminal to clear the intermediate files generated by the compilation.

6. Code Debugging

6.1 VSCode Setting

There is a ".vscode "folder in the SDK working path, which contains "launch.json" workspace configuration files that need to be configured for code debugging:

tasks.json	2021/11/12 10:51	JSON 文件	1 KB
launch.json	2021/11/12 11:28	JSON 文件	3 KB

launch. json:

This is the vscode debugger configuration file, and the following changes should be made according to your project path:

1. specify the path to the gdb debugger :(absolute path)

The version of the gdb tool must match the version of the compiler tool. Otherwise, errors will be reported or some functions will be unavailable. The arm-none-eabi-gdb.exe tool is usually in the same directory as the arm-none-eabi-gcc.exe tool.

2.   specify debug code xxx.elf file path:

```
"text": "file '${workspaceFolder}/projects/n32g45x_EVAL/examples/GPIO/LedBlink/GCC/build/output.elf'",
```

If relative paths are not recognized correctly, specify absolute paths: (Note: path cannot be too long)

```
"text": "file 'D:/Nations/demo/Nationstech.N32G45x_Library.2.0.0/projects/n32g45x_EVAL/examples/GPIO/LedBlink/GCC/build/output.elf'",
```

6.2 Makefile Settings

Open the routine "GCC/Makefile" file:

1. you can see that there is a debug startup configuration pointing to the JLinkGDBserver server in the JLink installation directory.

2. The make command is in debug mode by default, with some debugging information.If you want to switch to the release version, compile the code with the following command: make release =y

6.3 Debugging Examples

Using the GPIO LedBlink project as an example, see how to start code debugging:

1. Open SDK project in vscode, switch to LedLink/GCC directory in terminal, and type make to compile code

Then output.elf, output.bin, output.hex files are generated in GCC/build folder.

2. Refer to 6.1 and 6.2 section to configure the path in the launch.json files.

3. connect the JLink debugger to the development board, power on and prepare.

4. Go to your JLink installation directory and double-click JLinkGDBServer.exe.
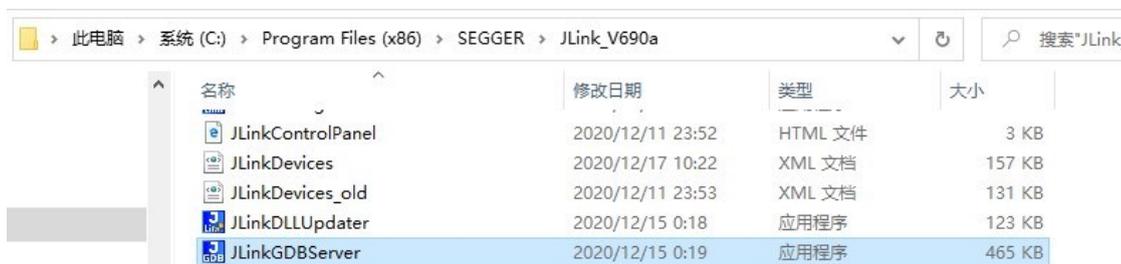
To configure ports, protocols, and chip models, click OK

If the JLink debugger is successfully connected to the chip:

5. Under VSCode working environment, press "F5" or click "Run" -> "Start debugging". At this time, it can be seen that the label below turns green, indicating that gdb tool successfully connects to JLinkGDBserver.

6. VSCode automatically switches to the debug window
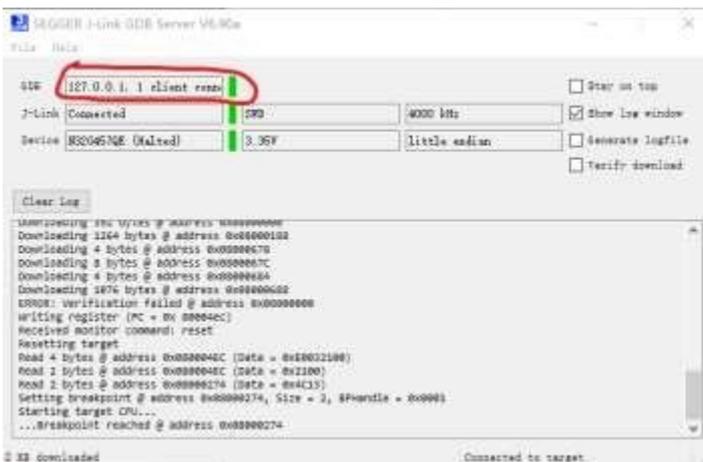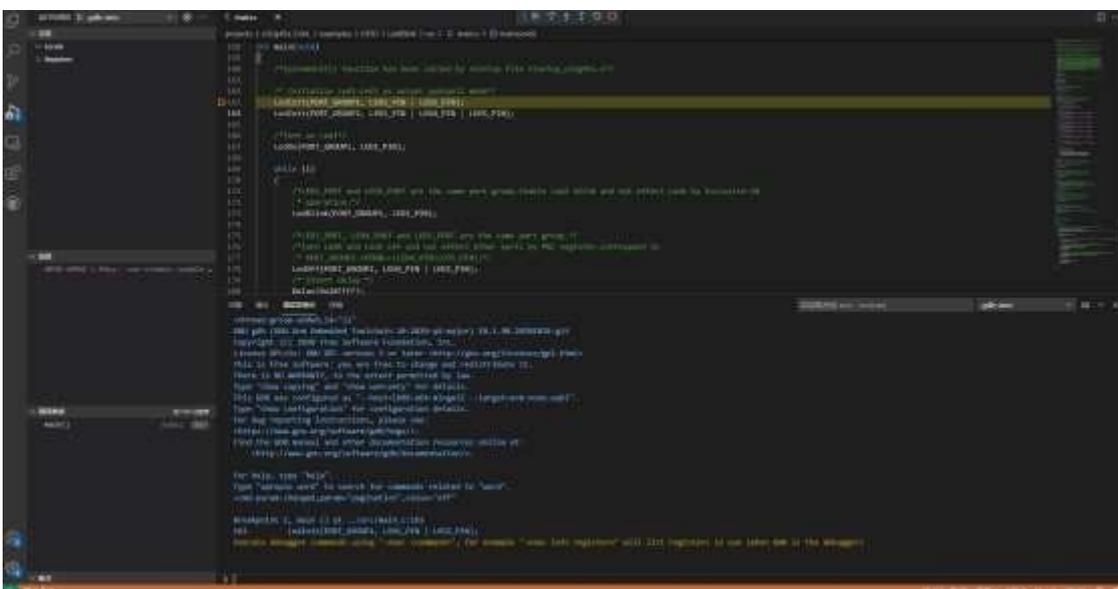
7. Debug buttons above the debug window: single step, continuous execution, restart, stop, etc
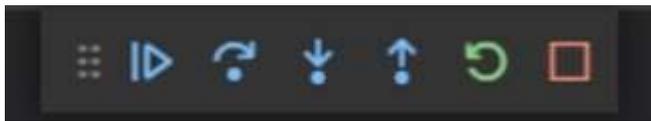
8. Now you can step and run at full speed
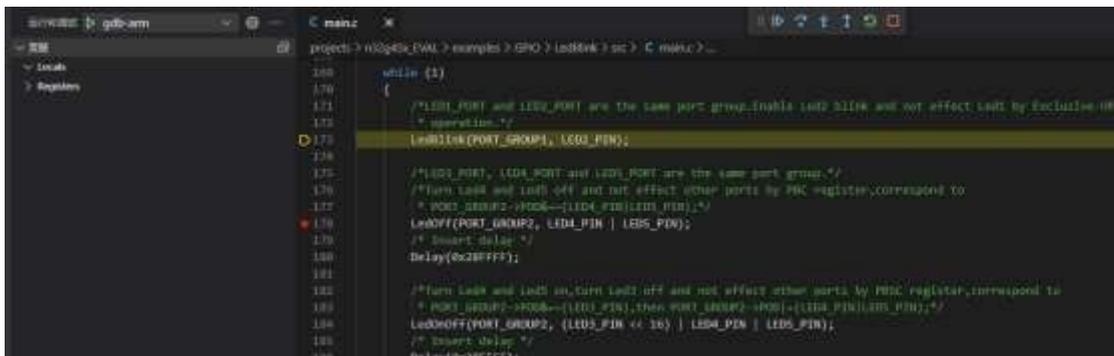
7. Configuration Changes

7.1 Chip Models

If you are using chips other than the N32G45x family, you need to modify the variables "TARGET_PLATFORM" and "DEFS" in the makefile.

```
33   ####################################
34   # chip platform info
35   ####################################
36   TARGET_PLATFORM := n32g45x
37   DEFS += -DN32G45X
38   DEFS += -DUSE_STDPERIPH_DRIVER
```

7.2 Firmware Download Algorithm

You need to type the full chip model so that JLink can properly match the download algorithm.

```
174   #Chip type
175   CHIP_TYPE = N32G457QE
```

Configure the path to download the tool: configure it according to your installation directory

```
168   #Your JLink installation directory
169   PATH_WINPC = 'C:/Program Files (x86)/SEGGER/JLink_V690a/'
170   #PATH_LINUX = /opt/SEGGER/JLink_V640b/JLinkExe
171   JK_DPATH = $(PATH_WINPC)
```

7.3 Using the SDK algorithm library

By default, the library is not used. Please modify the variable USELIB = 1 to use the library.

```
40   ######################################
41   # Algo libs
42   ######################################
43   USELIB = 0
```

7.4 Debug Configuration

The default "make" compilation is with "-g" debugging information. If you want to build a release version, please use command "make release =y".

7.5 Optimization Grade

The default optimization level is "-Os", which takes into account both code size and execution speed.

8. Version History

Version	Date	Changes
V1.0	2021/10/12	The initial release
V1.1	2021/11/15	1. Update part description 2. Add Chapter 6
V3.0	2021/11/24	1. Update SDK development package to V2.0.0 2. Description about automatically starting JLinkGDBserver deleted 3. Modify the software and hardware version requirements in the development tools

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